

Handbook

AESEUROSPORTPRIM

13/05/2027 - 14/05/2027

Frankfurt am Main/Bad Vilbel

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A. PREFACE

Dear Accredited School Directors, Deputy Directors, Teachers and Students.

It is with great pleasure that I welcome you all to the third edition of Eurosport Prim!

What began as an idea at the AES Conference in Tyrol has quickly developed into a wonderful event, bringing together children, teachers and schools from across the European School community. It has been fantastic to see how this initiative has grown in such a short space of time, and we are delighted to be hosting this year's edition at the European School RheinMain.

The importance of bringing children together from a young age to experience cultural exchanges, develop friendships and learn from one another cannot be underestimated. Primary-aged children are incredibly adaptable, curious and enthusiastic, and opportunities such as Eurosport Prim demonstrate just how much they can gain from travelling, meeting new people and experiencing different cultures. These experiences help to strengthen the European spirit that lies at the heart of our school system.

During your time here in Frankfurt and Bad Vilbel, we look forward to an exciting, friendly and competitive sporting tournament, alongside opportunities to enjoy the sights, sounds, traditions and food of the Hessen and RheinMain region. Whilst sporting success is naturally something to celebrate, we believe that the true value of Eurosport Prim lies in the friendships formed, the experiences shared and the memories created. We are committed to ensuring that the event is characterised by fair play, mutual respect, good sportsmanship and, most importantly, plenty of fun!

On behalf of our Director, Co-Director and the entire school management team, I extend a very warm welcome to all participating schools. We are delighted to have you with us and look forward to sharing a memorable few days together.

Marcus Adams
Deputy Director Nursery/Primary
European School RheinMain

B. THE TOURNAMENT REGULATIONS

Matches are played in a 5-on-5 format with up to two substitutes. Substitutes are allowed to enter the game during play within a designated area that will be marked by the referee before each match. Substitutes enter the game by high fiving the player they are replacing.

Each team will consist of a total of max. 14 students (7 boys and 7 girls) and a maximum of 2–3 accompanying teachers from the school. Students should be in principle from P5, however good sports players from P4 could also participate (in school year 2026-2027).

In the event of an incomplete roster or injury, the principle of fair play applies, ensuring a balanced number of players.

Each match lasts 10 minutes, preceded or followed by 5 minutes dedicated to warm-up and player rotation. Although it is understood when schools may need to support supervision, it is preferred when all accompanying members of staff are teachers/members of staff from the respective schools. Only sport trainers are allowed. All the main events are in the sports hall. The tournament will take place on the premises of European School RheinMain, Theodor-Heuss-Str. 65, 61118 Bad Vilbel.

C. THE EVENTS

Thursday: 2 tournaments will take place simultaneously: Football (5 vs. 5) boys on one pitch, Football (5 vs. 5) girls on one pitch; followed by an Ultimate Frisbee boys (5 vs. 5) on one pitch, Ultimate Frisbee (5 vs 5) girls on one pitch. These matches will be refereed by Primary (sports) teachers.

Friday: Cricket, rugby and netball taster sessions. Inspired by the taster sessions in Strasbourg in 2025, we would also like to offer our pupils the opportunity to discover sports they may not be familiar with. The ESRM has fielded several cricket, touch rugby and netball teams for many years and would like to inspire other schools to take an interest in these sports and raise awareness of them, with a view to organising friendly matches and tournaments.

D. POINTS SYSTEM

Schools will be awarded points based on their final standings in each tournament 1x soccer, 1x Ultimate Frisbee and 1x sportsmanship.

At the end of each tournament, and for each sport, the winning team will receive 9 points (if 9 teams are participating) and the last-place team will receive 1 point.

There will be a trophy for the overall tournament winner and a trophy for first place in each sport plus one for sportsmanship.

The school with the highest number of points will be declared the winner.

In the event of a tie, the school with the best ranking in sportsmanship will be placed higher.

The AES Eurosport PRIM' CUP will be presented by the winning school of the 2026 edition to the tournament winner and will remain at the winning school until the next edition of AES Eurosport Prim.

E. GUIDELINES FOR PARTICIPANTS

The success of AES Eurosport PRIM' depends on the general attitude of all participants. Therefore, the following guidelines must be communicated to and accepted by them prior to the tournament:

- Respect for the values of the European Schools forms the basis of participation and must be respected by all participants: Respect, Tolerance, cooperation and dialogue.
- All pupils must always carry the address and telephone number of their accompanying teachers. In case of emergency, pupils must be able to contact one of their teachers.
- Pupils must inform their teachers in advance of any particular situation, for example a health problem, specific dietary requirements.
- Medical conditions that might cause a medical emergency must be communicated to Moritz Månsson prior to the arrival!

F. GUIDELINES FOR TEACHERS

- Teachers are required to read and take note of the information provided by the host school.
- Teachers must inform the host school in advance of any particular circumstance, for example health condition.
- Teachers must ensure that pupils know, understand and accept the values to be respected and that inappropriate behaviour is not tolerated in any case (no messing around with food and drinks, to clean up after yourself after eating and that other people's or school's property is treated with care).
- Teachers must ensure that pupils are fully informed of the regulations governing the tournament. They must ensure that pupils are in the right place at the right time.
- Teachers remain responsible for their pupils for the entire duration of the tournament and are responsible for the direct supervision of the students at all times.

G. SPORTS RULES

General Rules

- Team: Each team consists of 5 players (5 players and up to two substitutes).

- Duration: A match lasts 10 minutes running time, with sides switching after 5 minutes. Timeouts are not allowed.

- Refereeing system: matches will be officiated by Primary (sports) teachers. Only captains are allowed to speak to the referees. Fair play/sportsmanship is expected and will be rewarded.

- **Tournament format: The format will be confirmed when registration is closed.**

1 - ULTIMATE FRISBEE (5v5)

The tournament will be held at the sports hall of the ESRM.

Two 28 m x 15 m fields (basketball pitch) will be set up, including a 4 m end zone on each side.

Rules:

At each end of the field, there is an end zone. Each team defends one.

The pull will be executed by the home team (means the one on the left of the schedule).

How is the pull performed?

Ex: The pull is performed by A throwing the disc from behind the end zone line towards Team B.

4 possible scenarios:

- The disc goes out of bounds without hitting the ground → Team B retrieves the disc and plays from the center of the field
- The disc hits the ground on the field → Team B picks up the disc and plays from the point of impact
- Team B catches the disc → Team B plays
- Team B attempts to catch the disc but drops it → Team A takes possession of the disc and plays from the point of impact

Scoring a point

A player scores a point when they pass the disc to one of their teammates inside the opposing end zone. The player must be entirely within the end zone — that is, at the moment of the catch, they must not have any contact with the area outside the end zone—to score 1 point. Attackers cannot “stay” in the end zone.

When Team A scores a point, Team A returns to the halfway line, and Team B starts with a pass from behind their end zone line to their own players (in their own half). After the first pass, Team A may actively defend.

The team with the most points at the end of the game wins.

When holding the Frisbee, players are not allowed to move. However, upon catching the Frisbee, a few steps are permitted to prevent the player from falling.

Players may pivot on one foot before throwing.

This is a non-contact sport: a distance of approximately 1 meter between the attacker and the defenders is required. It is prohibited to hit the hand, arm, or even the Frisbee while it is in a player's possession.

When does a team lose possession of the Frisbee? Team A loses
possession of the disc:

- if the Frisbee hits the ground,
- if Team B knocks the Frisbee to the ground, if Team B catches the Frisbee in flight,
- if the Frisbee is passed from hand to hand,
- if the carrier takes more than 10 seconds to throw it again. The referee is in charge of this rule.

Play resumes where the Frisbee landed, unless it went out of bounds (in which case play resumes where the Frisbee went out of bounds).

2 - FOOTBALL (5v5)

The tournament will be held at the sports hall of the ESRM.

Two 28 m x 15 m fields will be set up.

Rules:

- The winning team is the one that scores the most goals in the opponent's goal.
- The field will be approximately 28 x 15 meters (basketball pitch) with walls on three sides around it to facilitate play (like futsal). On one length side, the field will be open. When the ball goes out of bounds, it needs to be rolled back into the game (roll in). The other length side is played banded. Behind the goal is out and it's played with keeper or corner ball.
- Roll-ins are taken from the hand from the spot where the ball went out of bounds.
- Sliding tackles is prohibited.
- There is no offside rule.
- Handling the ball is prohibited, except for the goalkeeper. The goalkeeper is allowed to handle the ball within the 3-point-area of the basketball lines. The keeper can fly but cannot be changed unless for substitution.
- Fouls: no-contact rule. Any contact initiated by a defender or attacker may result in an offensive or defensive foul.
- If a foul occurs inside the penalty area, a penalty kick will be awarded 7 meters from the goal.

For updated and further information, please do not hesitate to scan the QR code

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